

ARTICULATION/TRANSFER AGREEMENT EAST TENNESSEE STATE UNIVERSITY



Bachelor of Science Degree//*Digital Media*
(*Digital Animation Concentration*)



WALTERS STATE COMMUNITY COLLEGE *Associate of Science/Digital Media*

Walters State Community College

| <u>FALL</u> | <u>HOURS</u> | <u>SPRING</u> | <u>HOURS</u> | <u>FALL</u> | <u>HOURS</u> | <u>SPRING</u> | <u>HOURS</u> |
|------------------------|------------------|------------------------|------------------|------------------------|------------------|-------------------------|------------------|
| Social Behavioral | 3 | ENGL 1020 | 3 | MATH 1710 | 3 | Science | 4 |
| ENGL 1010 | 3 | HIST 2020 | 3 | Science | 4 | Literature E | 3 |
| HIST 2010 | 3 | ART 2020 | 3 | EGRT 2020 | 3 | Social Behavior Science | 3 |
| MATH 1530 | 3 | COMM 2025 | 3 | DIGM 1800 ¹ | 4 | Humanities | 3 |
| DIGM 1900 ¹ | 4 | DIGM 1500 ¹ | 4 | Elective | 1 | | |
| TOTAL | <u>16</u> | | <u>16</u> | | <u>15</u> | | <u>13</u> |

TOTAL HOURS: 60

*INFS 1010 (Walter State) or CSCI 1100 is an ETSU graduation requirement.

East Tennessee State University

| <u>Year 1</u> | <u>Hours</u> | <u>Year 2</u> | <u>Hours</u> | <u>Year 3</u> | <u>Hours</u> |
|--------------------------------------------------------|------------------|---------------------------|------------------|---------------------------|------------------|
| DIGM 1400 | 4 | DIGM 2824 | 4 | DIGM 4930 | 4 |
| CSCI 1100 | 3 | DIGM 2990 | 1 | DIGM 3120 or 2530 | 4 |
| ART 4077 | 3 | ENTC 3030 | 3 | DIGM 4854 | 4 |
| ENTC 1510(possibly not required for transfer students) | 2 | DIGM 2720 or 3410 | 4 | DIGM 3130 | 4 |
| DIGM 2660(online) | 3 | DIGM 4844 | 4 | Advisor approved elective | 4 |
| Advisor approved elective | 6 | Advisor approved elective | 9 | Elective | 4 |
| Elective | 3 | | | | |
| DIGM 2870 | 4 | | | | |
| TOTAL | <u>28</u> | | <u>25</u> | | <u>24</u> |

TOTAL HOURS: 28+25+24=77

TOTAL DEGREE CREDITS: 60+77 =137

¹Students need to fill out a **Consortium Agreement form** at Walter State's Financial aid office prior to fee payment deadline if planning to remain as primarily a WSCC student. When the WSCC student fills out the form for the consortium agreement, all that form allows is for the class taken at ETSU to be allowed to count as part of their hours taken example, if the student took 9 hours at WSCC and 3 hours at ETSU, they would still be considered full time

for their financial aid while here at WSCC. **It will be up to the student to pay ETSU according to the costs and timeline ETSU has for fee payment.**

For more information, contact East Tennessee State University, College of Business & Technology, Department of Digital Media(423) 439-5110.

No grade below a C (2.0) in DIGM courses may be applied to the B.S degree.

Department Information

College of Business and Technology

PO Box 70309

Phone: (423) 439-5110

Web Address: ETSUDigitalMedia.com/

Niswonger Digital Media Center, Room 196

Contact: Digm.Info@etsu.edu

ETSU's Digital Media Department seeks to bridge the arts and sciences by providing students with technical knowledge and an understanding of aesthetics to create digital media professionals capable of working at the highest artistic and technical levels.

The Digital Media Department offers a Bachelor of Science in Digital Media with concentrations in Digital Animation, Digital Game Design, Digital Visualization, and Digital Visual Effects. There is also a Digital Media Minor for students who wish to get a broad exposure in the four areas.

The Digital Media Department is accredited by the National Association of Schools of Art and Design (NASAD).

No grade below a C (2.0) in DIGM courses may be applied to the B.S. degree.

Digital Media Fee: A Digital Media Enhancement Fee of \$135 per semester hour will be applied to all DIGM courses for all students.

Digital Animation Concentration



(Click image for video gallery)

This concentration gives students the background necessary to animate in any media/software with strong skills in one of several specialty areas of animation, such as

character animation and special effects animation. Students in the animation concentration would typically be preparing for careers in 3-D animation, 2-D animation, motion graphics, character animation, and technical direction.

Degree Requirements: 120 credits

| | |
|-----------------------------------|----------------------|
| General Education | 41-42 credits |
| Major Total Requirement | 79 credits |
| <i>Major Core</i> | <i>(35 credits)</i> |
| <i>Concentration</i> | <i>(28 credits)</i> |
| <i>Advisor Approved Electives</i> | <i>(16 credits)</i> |
| TOTAL | 120 credits |

[Suggested Four-Year Program of Study: DIGM-BS \(ANIM\)](#)

Grade Requirement: No grade below a C (2.0) in DIGM courses may be applied to the B.S. degree.

General Education Requirements

These requirements include earning 41-42 credits in Communication, Humanities and Fine Arts, Social and Behavior Sciences, History, Natural Sciences and Mathematics categories.

Major Specific courses listed in General Education Requirements:

- [ARTH 2020](#)
- [ENTC 3020](#)
- [MATH 1530](#)
- [PHYS 2010/PHYS 2011](#)
- Additional Science for Majors

Total Requirements for Digital Media Major: 79 credits

Digital Media Core Requirements: 35 credits

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- [ARTH 4077 - Contemporary Art](#) (3 credits)
 - [DIGM 1400 - Principles of Visual Effects and Motion Graphics](#) (4 credits)
 - [DIGM 1500 - Principles of Digital Game Design](#) (4 credits)
 - [DIGM 1800 - Principles of Digital Animation](#) (4 credits)
 - [DIGM 1900 - Principles of Visualization](#) (4 credits)
 - [DIGM 2660 - Topics in Digital Media History](#) (3 credits)

- [DIGM 2990 - Mid-Point Review](#) (1 credit)
- [DIGM 4930 - Portfolio Development for Digital Media](#) (4 credits)
- [ENTC 1510 - Student in University](#) (2 credits) ¹
- [ENTC 3030 - Technical Communication](#) (3 credits)
- [MATH 1710 - Precalculus I \(Algebra\)](#) (3 credits) or higher
- ¹ Not required for students in the University Honors or Fine and Performing Arts Honors programs.

Digital Animation Concentration Requirements: 28 credits

- [DIGM 2824 - Technical Direction](#) (4 credits)
- [DIGM 2870 - Animation Fundamentals](#) (4 credits)
- [DIGM 3130 - 3D Animation](#) (4 credits)
- [DIGM 4844 - Effects Animation](#) (4 credits)
- [DIGM 4854 - Character Animation](#) (4 credits)
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- Choose one (1) of the following:
- [DIGM 2720 - Raster-Based Imaging](#) (4 credits)
- [DIGM 3410 - Visual Effects Compositing](#) (4 credits)
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- Choose one (1) of the following:
- [DIGM 2530 - High-Fidelity Modeling for Entertainment](#) (4 credits)
- [DIGM 3120 - 3D Lighting & Rendering](#) (4 credits)

Advisor Approved Electives: 16 credits

Choose 16 credits from the following:

- [BIOL 3220 - Comparative Anatomy](#) (4 credits)
- [ENTC 1110 - Engineering Drawing](#) (4 credits)
- [ENTC 2160 - Architectural CADD](#) (3 credits)
- [ENTC 2170 - CADD \(Computer Aided Design Drafting\)](#) (4 credits)
- [HSCI 2010 - Anatomy and Physiology I](#) (4 credits)
- [HSCI 2011 - Anatomy and Physiology Laboratory I](#) (0 credit)
- [HSCI 3000 - Human Anatomy](#) (4 credits)
- Any ADVR course
- Any ARTA course
- Any CSCI course
- Any DANC course
- Any DIGM course
- Any INTD course
- Any MCOM course

- Any RTVF course
- Any STOR course
- Any THEA course

Excluding: [MCOM 1030](#) and [CSCI 1100](#)

No Minor Required

Additional Information